



CHRISTMAS SCAVENGER HUNT

<< OPTION 1

DIRECTION: Print, cut along the dotted lines and attach to a paper lunch bag.

OPTION 2 - SEE NEXT PAGE

DIRECTION: An option to print directly onto the paper bag.

Designed exclusively for
THEDATINGDIVAS.COM
by Joanna Butler

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FIRST CLUE:

'TIS THE SEASON FOR SOME
FAMILY FUN!

JUST FOLLOW THE CLUES 'TIL EACH TASK IS DONE.

YOUR 1ST CLUE BEGINS IN A PLACE OF MUCH JOY

GO TO THE PLACE
WHERE YOU KEEP YOUR

TOYS!

SANTA LOVES
cookies and milk

THIS TREAT NEVER GETS OLD

GO TO WHERE SANTA'S MILK

WILL BE KEPT NICE & COLD!

DURING THE CHRISTMAS SEASON

CAROLS ARE SUNG

FIND THE CLUE THAT YOU SEEK

WHERE THE STOCKINGS ARE HUNG!

SANTA DOESN'T COME

WITH KIDS OUT OF THEIR BED

FIND YOUR NEXT CLUE

WHERE YOU REST YOUR HEAD!

Santa
WAS QUICK

HIS FACE YOU

DID NOT SEE.

BUT HE LEFT YOU A **CLUE**
— UNDER THE CHRISTMAS TREE! —

Naughty
OR
NICE?

COULD YOU HAVE BEEN BETTER?

GO TO WHERE YOU WOULD TELL SANTA IN THE FORM OF A LETTER!

ACTIVITY #1 HUMMING NAME THAT TUNE

NAME THAT TUNE: BA-HUM-BUG

Don't be a Scrooge and join in on the fun!
Try to guess the song after only a hum!

Choose a card and hum the song until someone in your family can guess what Christmas song it is! Continue to play until all of the cards are guessed!



ACTIVITY #2 Pictionary

CHRISTMAS Pictionary

Take turns picking a card and drawing the item listed (*no verbals clues or sounds allowed!*).

Once family members guess all the items you've completed the task and can move on to the next clue!



WHO AM I?

Tape a different character card to the backs of each family member (make sure they don't see it!). Family members try to guess the name on their back by asking each other yes or no questions. Once all family members know their Christmas character - the task is complete and they can move on to the next clue!

THE GRINCH

Frosty THE SNOW MAN

ELF

SCROOGE

RUDOLF THE RED-NOSED REINDEER

ANGEL

SANTA

MRS. CLAUS

GINGERBREAD MAN

THE THREE WISE MEN

ACTIVITY #4 CHRISTMAS MAD LIB

THE NIGHT BEFORE CHRISTMAS

'Twas the night before Christmas & Santa was _____ preparing for Christmas day. He had a feeling this would be the _____ one yet!

He had spent _____ weeks reading _____ letters from _____ girls and boys. Santa made a list of all of the children's requests which included gifts ranging from _____ to _____. The most popular request this year was no a surprise to Santa. He knew that _____ plural noun would be a popular item for Christmas this year – and it was!

As he looked at all the gifts needing to be loaded in the sleigh, Santa felt _____ emotion & got to work loading them one by one. Suddenly, Santa looked down & saw that the tag labeled _____ was attached to a gift containing _____. plural noun

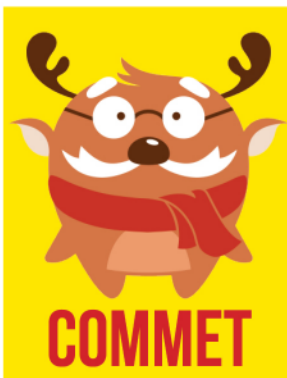
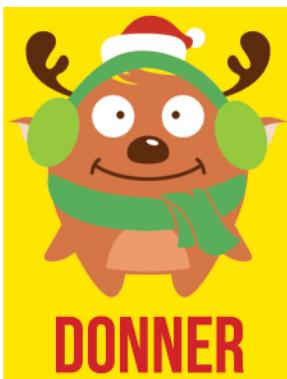
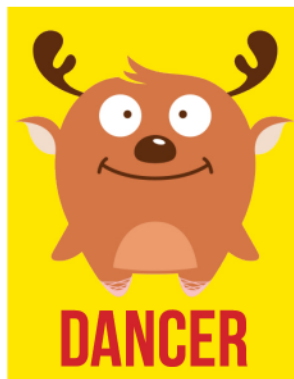
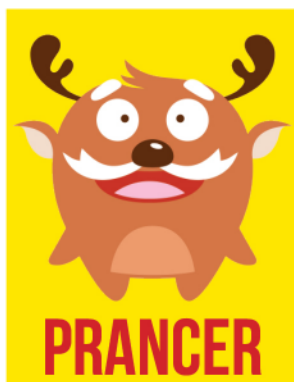
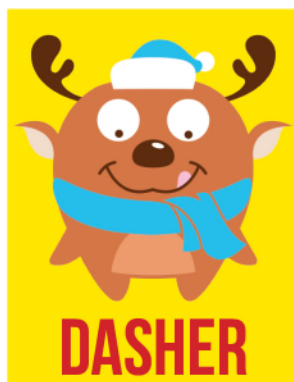
"This is not right", said Santa. "That gift is meant for _____!" He checked another gift: a _____ noun wrapped in _____ color paper. "I know that this one of _____" but when he checked the tag it said, _____. a family member's name

"Oh no!" said Santa feeling _____ emotion, "those _____, elves have mixed up all the gifts!" Knowing that there wasn't time to make it right, Santa loaded the sleigh and headed out to deliver the presents – mix up and all. As quick as a/an _____ animal Santa delivered all the gifts before sunrise. But unlike other years, he felt _____. He decided to peek in on the _____ family. Much to his surprise, the family was happy and pleased with their gifts! "This is so much better than the _____ I asked for!" said _____. "How did Santa know that what I really wanted was a/an _____?" shouted _____. with excitement. Santa sighed with relief. "Maybe those elves were inspired..." thought Santa as he hurried home to the North Pole to enjoy a peaceful evening with Mrs. Claus.

ACTIVITY #5 DON'T EAT THE REINDEER

Place an m&m in each square of the board. Send a player out of the room while the other players choose one of the reindeer from the board. The player outside of the room returns and begins to eat the m&m treat one at a time. When the player goes to eat the candy from the square of the reindeer chosen, the other players yell "Oh deer!" The player then has to stop, no matter how many m&ms have been eaten. Their turn is now over, the board is reset and the next player leaves the room. This game is won if you can eat all of the candies and have the chosen reindeer left over or until you run out of m&m's!

Oh Deer!



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